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Subject: UppCad (or UltimateCad) is borning -- Updated January 2013 -- see last post

Posted by [mdelfede](#) on Mon, 05 Sep 2011 12:18:19 GMT

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Well, after working many years with AutoCad, and after trying some vertical CADs for timber drawing/CAM, I've seen that in this area there are just junk apps sold for high prices.

Besides AutoCad which is, like my coworker say, just a pen which help to draw lines but has no concept of post processing / CNC (at least, in my field), all other apps I've tested are really poorly coded and/or just slowing my job.

So... I decided to start a CAD application aimed at Timber construction, based on OpenCascade framework and U++.

It'll be not open source, but I'll open as usual some parts of code which can be useful for the community.

Here the first screenshot, just some 3-4 days of work on it, already contains command handling, partial objects selection, partial point input with dragging and is, of course, multi document / multi view enabled.

Ciao

Max

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#### File Attachments

1) [uppcad.png](#), downloaded 2294 times

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