
Subject: Re: "ToDo"

Posted by [mirek](#) on Fri, 09 Sep 2011 11:37:16 GMT

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Adding to list:

- Painter improvements:
 - ability to render to preexisting buffer
 - multithreaded rendering
 - maybe ability to use different final backend, or some other optimization here to improve performance on 16-bit displays - needed for embeded
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