Subject: Re: Core: Null handling incoherent?
Posted by kohait00 on Tue, 13 Sep 2011 16:08:25 GMT
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hi mirek..
i'm depending on that a bit.. for my bazaar/LogPosCtrl...

take a look at bazaar/Gen/Vtypes.h/.cpp
there, i have Ctrl::LogPos RichValue'ized, which would not be possible without the SetNull
template, since it has no from Nuller ctor.

if you are concerned about the several IsNull->IsNullInstance renames, i can provide a patch
without it. but it only code cleanup. think of the last release date we are far away..maybe a good
chance to correct things.

for the float problem, i managed to circumvent the Value extension, but this is way more
important, cause very general.

moving the things to Defs.h is just clean. since several other classes do depend on the stuff, that
otherwise resides scattered in the code. again, the beginner user benefits from it encountering it
where expected..