Subject: Re: Excluding files from build depending on flags Posted by fudadmin on Mon, 19 Sep 2011 10:41:03 GMT

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mdelfede wrote on Mon, 19 September 2011 11:35I have a library with some files that must be compiled JUST for windows and other JUST for Linux; they've no guards inside, so they should be excluded/included my build system.

Is it possible to add this feature inside package organizer?

Ciao

Max

Why is it not enough using example how files in CtrlCore are compiled?