

---

Subject: Vega 5 RR

Posted by [forlano](#) on Mon, 22 May 2006 22:20:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I think its time to show my last achievement and reveal my secrets . In the attached package are present many technics I've learned during last 2 months in this forum thanks especially to Aris (that kept me here while I was escaping after some bad moment with C++ , that wrote for me important piece of code) and Mirek for answering all my questions covering undocumented aspect of U++.

The application regards a program for the administration of a chess tournament. The previous and stable version is here <http://www.vegachess.com> The current U++ version regards at the moment only the round robin system. The swiss system will be translated in future. Anyway the missing part concern only calculation and not the GUI aspect that are relevant for this forum and are already present in this version. For the user manual please refer to that of the previous version in that the function are almost identical.

Some screenshot can be seen here: <http://www.vegachess.com/en/vega5rr.htm> . I hope this can be useful for U++ beginner. Just unzip Vega3 folder and compile. Any feedback will be appreciated.

Luigi

---

[File Attachments](#)

1) [Vega3.rar](#) , downloaded 3052 times

---