Subject: Re: Serialize a VectorMap Posted by mirek on Fri, 30 Sep 2011 10:23:35 GMT

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Obviously:

VectorMap<Date, CCharge \*> vPaiementComptant;

it does not work with pointers...

What makes you use pointer?

You know, "new" is rare in good practice U++ and "delete" is almost prohibited.

Mirek