
Subject: Re: Release 11.10

Posted by [Sender Ghost](#) on Sat, 01 Oct 2011 02:01:29 GMT

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Hello, Mirek.

mirek wrote on Fri, 30 September 2011 15:10

Now the question is what is missing. I guess we should fix to bugfixing mode and resolve some release policy issues.

I hope, you will review latest redmine (#62) patch for OWC builder about correct support for .rc files, before new release.

mirek wrote on Fri, 30 September 2011 15:10

One question is what to do with rainbow. It is a great addition to U++ (I hope), but it has little practical uses for release users.

There are options:

1) Creation of rainbow assembly, along with bazaar, examples, reference, tutorial, uppsrc, etc.

2.1) Creation of Rainbow package inside rainbow assembly, which consist of various rainbow platforms:

description "Rainbow GUI platforms\377";

uses(SKELETON) Skeleton;

uses(WINALT) WinAlt;

uses(WINFB) WinFb;

uses(LINUXFB) LinuxFb;

uses(SDLFB) SDLFb;

uses(WINGL) WinGl;

file

Rainbow.cpp;

2.2) Creation of RainbowApps assembly (new or mirror of MyApp assembly with rainbow directory), where developer could add Rainbow package for his|her applications and appropriate build flags.

3) Automatic recognition for "RAINBOW <RAINBOW_PLATFORM>" (or just "RAINBOW_<PLATFORM>") build flags inside TheIDE to add appropriate packages for GUI application. But this could be ambiguous.

I vote for 1 and 2 option.

Edit 2011-10-03:

Added rainbow changed files and diff for current 3947 revision, to clarify what I meant.

File Attachments

1) [rainbow_r3947.zip](#), downloaded 463 times
