
Subject: User configurable menu system

Posted by [mdelfede](#) on Fri, 07 Oct 2011 19:21:00 GMT

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Hi all,

I started to code an user-configurable menu system, with draggable toolbars.
By now, just the drag/dock system works; there's still much work to do, in detail :

1- Figure out an interface similar to Upp toolbar one, so with a callback to add menu entries which will then be configured by users.

I'm thinking to a callback similar to Upp one, to add built-in commands, plus a way to add user commands that call a fixed callback function passing one or more command string

2- A menu/toolbar editor. It should be able to edit menu, toolbars and submenu items, both built-in ones and user-defined ones, see point 1.

3- Some better graphic and skinning. By now it just works, but it's not so nice looking

4- Load/store mechanics, but those depends strongly on point 1 and 2.

5- Well... any idea is welcome.

As the needed code time isn't so small, I'm in search of help, in particular for point 2 and 3 !

If you want to see it at work, just run TextXMLMenu package.

Ciao

Max
