
Subject: Re: User configurable menu system - XMLMenu - Help requested !

Posted by [mdelfede](#) on Thu, 13 Oct 2011 15:45:23 GMT

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koldo wrote on Thu, 13 October 2011 17:00Hello Massimo

Quote:Still missing a nice menu/toolbar editorI am intrigued. Is that necessary?. Now AFAIK U++ has not a menu editor.

IMHO yes, having a configurable menu system needs a menu/toolbars editor too. Just think to some application like cad, which has tons of commands.... I use cad much, and the first thing I do is to re-configure toolbars and menu with my most-used commands easily available, the less used in some sub-menus and the seldom used completely without menu/toolbar entry.

And, I can assure you, my cad screen is anyways *full* of toolbars

So, if you see in my demo, I've chosen this way :

- 1) A callback to associate an ID (String) to each available command in my app
- 2) A callback to setup initial appearance of menus; it associates each command ID with a menu entry
- 3) The same for toolbars.

Now, the editor should change the associations and be able to move menu/toolbars entries from one side to another, or create new ones and delete some unneeded.

Max
