
Subject: Cout() buffering problem

Posted by [Mindtraveller](#) on Tue, 18 Oct 2011 22:08:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sorry for a kind of noobish question.

While making some lengthy evaluation, app outputs some info to Cout(). In Gnome terminal, app gives no output for all the time evaluation continues. As soon as evaluation process is finished, all the output data is displayed in terminal at once.

I tried to add Cout().Flush(), but it didn't change anything.

Someone must have met the same problem under *nix. How did you manage to force output to terminal without caching?
