
Subject: Re: several languages in the same String?
Posted by [fudadmin](#) on Thu, 08 Dec 2005 13:20:35 GMT
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luzr wrote on Thu, 08 December 2005 08:10WString != std::wstring.

What do you mean by "adie recognizes international languages and converts automatically"?

in the latest, there is no more need either FXWString nor std::wstring....
