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Subject: ArrayMap<String,TabCtrl::Item> - check if String exists..

Posted by [Wolfgang](#) on Fri, 18 Nov 2011 10:07:39 GMT

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Hello,

me again!

I try to create an ArrayMap<String,TabCtrl::Item> and "use" it.

Header file - definition

```
ArrayMap<String,TabCtrl::Item> tabNames;
```

IN main.cpp

```
--- String tabName;
```

```
--- TabCtrl tab;
```

```
tabNames.Add("first",tab.Add(loginLayout.SizePos(), t_("Login")));
```

This part "works" (gives no error) but HOW to check if an entry for "first" exists in tabNames?

I already tried tabNames.Find("first") but this returns false even if "first" exists in tabNames.

```
if (tabNames.Find("first")) PromptOK("OK");
```

You understand what I mean?

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