
Subject: Re: What Type to give a Layout as parameter?

Posted by [mirek](#) on Fri, 18 Nov 2011 21:15:14 GMT

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Wolfgang wrote on Fri, 18 November 2011 14:08Me again... I've tried to find a way to to give a layout as a parameter to a method. But I cant find how to do it..

I have this .h

```
...
class Urlaub : public WithurlaubLayout<TopWindow> {
public:
    typedef Urlaub CLASSNAME;
    Urlaub();
    WithloginLayout<ParentCtrl> loginLayout;
    WithlogoutLayout<ParentCtrl> logoutLayout;
private:
    bool rmTab( ??? );
```

and in the main.cpp I have

```
...
Urlaub::rmTab( ??? tabLayout)
{
    int pos;
    pos = tab.Find(tabLayout);
...
}
```

But I dont know what type I have to use for the ??? parts...

Upp::Ctrl dont works cause of error C2248: 'Upp::Ctrl::Ctrl' : cannot access private member declared in class 'Upp::Ctrl'

Any solutions?

Well, this happens to be really unusual request...

There is a little known way how to do this: String Ctrl::GetLayoutId() returns the layout name (or element name).

Quote:

Background:

I want to create a method to check if a Tab with Layout X exists and if it does, remove it.

[/quote]

Much easier is to just remove it based on instance:

```
void TabCtrl::Remove(Ctrl& slave);
```

