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Subject: Re: two state button via layout designer  
Posted by [qwerty](#) on Thu, 25 May 2006 16:42:15 GMT  
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C:/MyApps/majpekizd/majpekizd.lay: In function `void InitLayout(Ctrl&, L&, D&, MajpekizdLayout\_\_layid&) [with L = majpekizd, D = majpekizd]':  
C:/upp/uppsrc/CtrlCore/TopWindow.h:210: instantiated from `void CtrlLayout(T&) [with T = majpekizd]'  
C:/upp/uppsrc/CtrlCore/TopWindow.h:218: instantiated from `void CtrlLayout(T&, const char\*) [with T = majpekizd]'  
C:/MyApps/majpekizd/main.cpp:270: instantiated from here  
C:/MyApps/majpekizd/majpekizd.lay:34: error: 'class Pusher' has no member named 'ThreeState'

Option with ThreeState checked. Why is that? Similar error occurred with SwitchImage checked...

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