Subject: Re: Check string[i] for content
Posted by cbpporter on Wed, 23 Nov 2011 13:06:09 GMT

If you are doing it this way, why not use character based comparison. A string with length 1 is completely different from a character:

```
void term_op1(String &term, String &newterm, int &pos)
{
 char justOne = term[pos];

 if (justOne == '+')
 {
  newterm << " + ";
  pos++;
 } else if (justOne == '-')
 {
  newterm << " - ";
  pos++;
 } else
 {
  if (IsDigit(justOne))
  { /* should trigger if it is a number 0-9) */
   newterm << " INT (" << justOne << ") ";
   pos++;
  } else
  {
   newterm << " Something else (" << justOne << ") ";
   pos++;
  }
 }
}
```

Also, check out CParser class. It is very powerful.

PS: I did not check you code, only made it compile .