
Subject: Squirrel - the programming language
Posted by [Sender Ghost](#) on Thu, 24 Nov 2011 23:31:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Homepage:
<http://squirrel-lang.org>

License:
MIT

Version:
3.0.7 (stable)

Description:
Squirrel is a high level imperative, object-oriented programming language, designed to be a light-weight scripting language that fits in the size, memory bandwidth, and real-time requirements of applications like games.
Although Squirrel offers a wide range of features like dynamic typing, delegation, higher order functions, generators, tail recursion, exception handling, automatic memory management, both compiler and virtual machine fit together in about 6k lines of C++ code.

Documentation:
[Squirrel 3.0 reference manual](#)
[Squirrel 3.0 Standard Libraries manual](#)

In the attachments you could find Squirrel source code, samples, converted to U++ packages and documentation.

To note:
There were minor changes for include files for original sources to adapt for U++ package structure.
The "squirrel.h" file includes "config.h" file with double precision define (SQUSEDOUBLE) by default.

Edit: Updated to 3.0.7 version.

File Attachments

1) [squirrel_v3.0.7.zip](#), downloaded 363 times
