
Subject: Re: Web framework....

Posted by [mirek](#) on Sat, 26 Nov 2011 13:24:10 GMT

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dolik.rce wrote on Sat, 26 November 2011 06:22mirek wrote on Fri, 25 November 2011 21:37-
preferred multithreaded apps (single process, many threads to serve connections) - advantage is
to store some common cached data; alternative is preforked processes
May I ask you why you prefer MT over preforked processes? At work we use custom preforked
server with shared memory.

I am well aware about prefork advantages and in fact, we do the same.

However, right now I have some doubts about using shared memory for common data.

E.g. it looks like we are going to have 'jit' compiled html templates into 'functional nodes' (as
shown in another thread). I am afraid that it might be a bit hard to use shared memory for caching
this. Basically, I believe that single heap makes these things much simpler.

Quote:

Of course I see that MT makes other things simple. So maybe having both options available is the
right way to go...

Sure, for web app developer, this will not matter too much. It will be possible to switch to MT or to
preforked with ease, but with preforked, things will be duplicated in memory.

Mirek
