

---

Subject: Re: two state button via layout designer  
Posted by [mirek](#) on Thu, 25 May 2006 20:44:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Well, this is "hierarchy ordering bug" in .usc script, something to fix.

To explain: Those "modifieres" (like ThreeState) are methods returning \*this to be able to chain them.

However, there is potential trouble, as "modifier" can be method of and return base class and then be followed by "modifier" for derived class. Means, modifiers for derived classes have to be first in .lay file... which can be specified in .usc file (file with widgets description), but sometimes is faulty.

Mirek

---