Subject: Re: first try on a own (simple) widget... Posted by copporter on Mon, 05 Dec 2011 12:27:38 GMT

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You need to do something like this: class TimeInput: public EditValue<Time, MyConvertTime> where MyConvertTime is a class similar to CovertTime, where you implement your own Scan, Filter and Format Values, similar to how you already did. Look at the implementation of the standard ConvertTime.

And you do use EditIntSpin, not in you custom control class, but you do use it. The examples where I used a better way to interact with these classes were using this class (editHour, editMin).