
Subject: Re: Hydra is limited to 10 threads
Posted by [dolik.rce](#) on Fri, 09 Dec 2011 07:10:47 GMT
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nixnixnix wrote on Fri, 09 December 2011 05:38My PC has 12 cores.

Nick

Well, this is simple to fix. The only limitation is the Max() set on the edit field in the ide setting

I would say the correct solution is to remove this constraint from ide.lay completely. But I'm not sure why it got there in the first place, so I'll leave the final decision to Mirek. Just in case there is some reason to keep the number of threads down...

Meanwhile, if you really want to use entire potential of your CPU, you can build with new umk, it should use all the cores. Also it is now possible to use -H option to specify the number of hydra threads.

Honza
