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Subject: Re: BUG for Find in Algo.h  
Posted by [mirek](#) on Tue, 13 Dec 2011 16:16:27 GMT  
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U++ iterators are allowed to be assigned NULL, so it makes more sense to return NULL in 'fail' case by U++ algos.

It is written somewhere in doc, but perhaps should have been emphasized more...

So:

```
if(it)
{
    //CAppli apptmp = *it;          //<---- IT'S BUG !!!!!!!
    //apptmp.update();
    //Cout() << "\n <- Why I fall here even if " << apptmp.m_appli << " is different of " <<
oAppli.m_appli;

    Cout() << "\n <- Why I fall here?";
}
```

Notes:

U++ prefers index notation, so FindIndex(...) < 0 would be more 'U++ way'.

And based on the name of class, U++ now has pretty good JSON support:

[http://www.ultimatepp.org/reference\\$JSON\\$en-us.html](http://www.ultimatepp.org/reference$JSON$en-us.html)

Mirek

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