Subject: Re: Need a suggestion about mouse processing inside threads Posted by mdelfede on Tue, 13 Dec 2011 16:53:47 GMT View Forum Message <> Reply to Message

I guess it's not so simple.... What about mouse events ? They come from main thread, go into view (which belongs to document running its own thread) and calls document functions asynchronously.

I say that because I tested it and it behaves quite weird.

By now I'm trying to re-direct all gui events from main thread into a FIFO inside each document, which is then processed synchronously by document thread.... Still don't know if it will work as I expect. I see the matter quite tricky....

Max

Page 1 of 1 ---- Generated from U++ Forum