## Subject: Re: sql session in a global variable?
Posted by mirek on Thu, 15 Dec 2011 07:29:00 GMT

Ehm, I have created a reply here, but it seems I forgot to hit "Send".

Well, the problem here is that you cannot assign Sql nor SqlSession. It was a minor bug that copy constructor and operator= were not made private.

So what you can now is something like:

```
class sqltry
{
 public:
  typedef sqltry CLASSNAME;
  sqltry();
 private:
  Sqlite3Session sqlite3;
          One<Sql> sql;
  Sql& SQL() {
          if(!sql)
              sql = new Sql(sqlite3);
          return *sql;
          }
```

...and then use SQL()...