Subject: TheIDE refactoring and multiple packages build support?
Posted by eMko on Fri, 16 Dec 2011 10:15:24 GMT
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Hello,

I am going to make some small tool application (up to 5 "dialogs", small XML processing) and Ultimate++ seems to be good framework to use - applications tends to have low memory and harddisk footprint, which is very good. (I consider situation "Yes, I made a great small tool, the only thing you need to do prior to using it is installing a .Net Framework 4.0. It takes only 2GB on

am I? ) )

When I was "playing" with TheIDE, I found a lot of good things and it is more than OK for small projects. But as I can see on your web, you (or someone else?) did quite a huge applications using this (mainly IDIS). Hm...

- what about a refactoring support in TheIDE? I have found nothing. I don't mention moving classes through namespaces or from one library to another, but what about simple function or variable name changes? I do it almost every day in my work... (Java and C#)

- if I divide an application into multiple packages (which is often done when you are making some software of significant size), is there any way to tell the IDE that I want to make package1 as a dll and copy it to output dir and then a package2 as exe and copy it to output? This is very usual scenario.

Thank you for replying