Subject: Re: CanClose? Mechanism to prompt user to save edits Posted by mdelfede on Sun, 18 Dec 2011 15:35:16 GMT View Forum Message <> Reply to Message

I do nothing because my customized version is all what I need Normally I avoid this, but the original maintainer made some changes that were incompatible with my app so, having no time to modify my code, I had to gather my previous mods and stay with it.

If you have to start from scratch, I suggest you to use bazaar code. Mine is not polished and has no great advantages.

About keeping in sync with upp.... there are no special tools, we're using svn. Usually each piece of bazaar has its own maintainer (not everywhere, but usually....) so when we need some mods we ask him if it's ok to add OR we do ourselves, but taking care that they'll not break anything.

The case with TabBarCtrl was peculiar because I needed it, it was not there, so I added to original code, but the "owner" took it in charge later on and rewrote it to its taste. The only things that were kept are the CanCloseSome() and WhenCloseSome() callbacks I added.

BTW, the mod you're requesting for makes sense and should be almost trivial.... I don't know if original maintainer is still working on it, but you can ask here.

Max

Page 1 of 1 ---- Generated from U++ Forum