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Subject: Re: U++ needs sockets examples and documentation

Posted by [nneilson](#) on Sat, 24 Dec 2011 01:31:43 GMT

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mirek wrote on Wed, 14 December 2011 23:22I guess it makes more sense to enhance docs ...

Good idea, the docs are much better now than a year or so ago.

lectus: The concept of sockets are simple and straight forward (perhaps if you have used simple examples).

server/client: client contacts server then server can respond.

I have not gotten into the web stuff much but an IP along with a port # should do it.

Do a google search for "socket chat python".

Python usually has very simple examples with good explanations.

Once you understand the concepts and the basics you can port that to U++.

Try also changing your search to the Java language.

If you can find something to fit your needs in C++ then it should work in U++.

If not just post the code you are having a problem with (ie: put a bit of effort into it first, you will learn more, understand the concepts better and may/should be able to get something working).