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Subject: Re: Couple of questions  
Posted by [mirek](#) on Mon, 21 Nov 2005 22:50:32 GMT  
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Well, fundamental types are moveable by detail. Anyway, moveable types have to be marked somehow and this has to be done for 'int' as well.

You can mark newly created classes using

```
class Foo : Moveable<Foo>
```

but this is of course not possible for built-in types. Thus NTL\_MOVEABLE macro that makes the same thing for type that already exists.

Actually, this is even documented here:

[http://upp.sourceforge.net/srcdoc\\$Core\\$Moveable\\$en-us.html](http://upp.sourceforge.net/srcdoc$Core$Moveable$en-us.html)

it is one of the oldest documentation pieces in existence (I would no speak about std::string today...)

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