Subject: Re: A couple of requests to help importing source libraries Posted by mdelfede on Wed, 11 Jan 2012 08:31:23 GMT View Forum Message <> Reply to Message

Hi

@Dolik : the script is already mostly ready, that's not a problem. I've already packaged OCC once, but with a script that moved viles around and pacthed them to "adapt" to Upp structure (and to clean a bit the arrangements...).

But, that one makes \*very\* difficult to submit patches for it, as I have to diff my patched files against a clean set packaged for Upp, and then modify the patches to fit the original tree... too time consuming, really.

Also building the libs once is not an option, as I need to have them manageable with Upp at source level to be able to debug/patch them.

@Mirek : yes, almost. I'm looking for a "general" solution that could allow, for example, pushing to Bazaar \*only\* the packages without the main tree (which is some 30-40 MB) and make it easy to fetch original lib sources from their site.

With my way, I could provide a small upp packages tree with almost just .upp files, insert it into lib's tree and have a set of upp packages ready to use. Simple and clean, and without having to touch a single line of external libraries.

Having upp-part INSIDE the lib's directory structure would also allow to have it included in official lib distribution, which I guess could be accepted into OCE.

On Linux I can do without ../../.. paths, but I need symlinks which are not portable to windows (and clobbers the packages folders). By now I'm doing it like this and it works. Maybe a cleaner solution would be something like that :

symlinks src ../../../src, drv ../../drv; files src/somefile.cxx, drv/someother.cxx;

The other problem (the big package set displayed in package manager) could also be solved in a complicated but cleaner way having some structured package tree in theide :

OCC -FoundationClasses -aToolkit aPackage -anotherModule Page 2 of 2 ---- Generated from U++ Forum