
Subject: Re: random functions proposal

Posted by [ratah](#) on Tue, 17 Jan 2012 08:56:39 GMT

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Thank you for your reply,

Dolik.rce, I agree with you for the use of cos and dword conversion. The idea of scaling is because I do not know it is possible to pass a parameter to Random(). So I could not limit the max value I get with Random().

Dolik.rce, Sender Ghost, all of your solutions are OK.
Why not to introduce that usefull function into Core?

Best regards,

Ratah
