
Subject: Newbie Problems with the menu example...

Posted by [_Seven_](#) on Tue, 30 May 2006 17:12:41 GMT

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Hi everyone. I am trying follow an example posted on site of U++ and i tried to create the same program but it's not work. I don't know where is the problem. Can you help me? Where i am wrong?

The code:

```
#include <CtrlLib/CtrlLib.h>

struct App : public TopWindow{
    bool list_numbers;

    void Exit(){
        Close();
    }
    void List_Numbers(){
        list_numbers=!list_numbers;
    }
    void show(int i){
        PromptOK(AsString(i));
    }
    void draw(Bar& bar){
        for(int i=0;i<10;i++)
            bar.Add(AsString(i), THISBACK(show,i));
    }
    void Opcoes(Bar& bar){
        bar.Add("Mostrar numeros", THISBACK(List_Numbers));
        bar.Add("Lista :", THISBACK(draw));
        bar.Add("Sair", THISBACK(Exit)).Key(CTRL_Q);
    }
    void MenuBar(Bar& bar){
        bar.Add("Opcoes",THISBACK(Opcoes));
    }

    MainBar Opcoes;
    typedef App CLASSNAME;

    App(){
        numbers_enabled = true;
        AddFrame(Opcoes);
        menu.Set(THISBACK(MainBar));
    }
};

GUI_APP_MAIN
{
    App.Run();
}
```

}