
Subject: Re: Problems with the code

Posted by [forlano](#) on Tue, 30 May 2006 17:47:16 GMT

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Seven wrote on Tue, 30 May 2006 19:12: Hi everyone. I am trying follow an example posted on site of U++ and i tried to create the same program but it's not work. I don't know where is the problem. Can you help me? Where i am wrong?

The code:

```
#include <CtrlLib/CtrlLib.h>
```

```
struct App : public TopWindow{
    bool list_numbers;
```

```

    void Exit(){
        Close();
    }
```

```
    void List_Numbers(){
        list_numbers=!list_numbers;
    }
```

```
    void show(int i){
        PromptOK(AsString(i));
    }
```

```
    void draw(Bar& bar){
        for(int i=0;i<10;i++)
            bar.Add(AsString(i), THISBACK(show,i));
    }
```

```
    void Opcoes(Bar& bar){
        bar.Add("Mostrar numeros", THISBACK(List_Numbers));
        bar.Add("Lista :", THISBACK(draw));
        bar.Add("Sair", THISBACK(Exit)).Key(CTRL_Q);
    }
```

```
    void MenuBar(Bar& bar){
        bar.Add("Opcoes",THISBACK(Opcoes));
    }
```

```

MainBar Opcoes;
typedef App CLASSNAME;
```

```
App(){
    numbers_enabled = true;
    AddFrame(Opcoes);
    menu.Set(THISBACK(MainBar));
}
};
```

```
GUI_APP_MAIN
{
    App.Run();
}
```

```
}
```

Hello Seven,

to help us (at least me) to help you please add some other information. For example let me know which was the original example you are referring to. In your code I see several mistakes. For example:

```
bar.Add(AsString(i), THISBACK(show,i));
```

should be

```
bar.Add(AsString(i), THISBACK1(show,i));
```

Please note the '1' as you are passing "one" parameter to show() method. There are other problems but first address me to the original example in this forum.

Luigi

PS: I guess our administrator will move this post in another forum, perhaps here:

http://www.arilect.com/upp/forum/index.php?t=thread&frm_id=21 It is very important to post in the right place to speed up the answer and even to help new user to find what they need in few clicks. To have an idea about the topics treated in each forum try to have a look at them. I started in this manner and after some mistakes I learned where to post correctly, at least most of the time

.