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Subject: Re: LibX11 error & lock-up in debug mode with GridCtrl

Posted by [unodgs](#) on Sat, 21 Jan 2012 11:43:08 GMT

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dolik.rce wrote on Fri, 20 January 2012 17:34 Finally got it And it is not really BLITZ related... it is much more complicated

```
//GridDisplay.cpp:11
```

```
GLOBAL_VAR(GridDisplay, StdGridDisplay);
```

```
//GridDisplay.h:106
```

```
UPP::GridDisplay& StdGridDisplay();
```

What do you think Daniel, is this fix possible? I know it might break someones application, but the fix in that case would be trivial (just adding "()"), so it is not really bad, right?

Honza

Hi Honza. Thank you for tracking this down! I really appreciate this. And yes, the fix seems to be good. I don't even remember if I ever used StdGridDisplay...

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