Subject: Re: LibX11 error & lock-up in debug mode with GridCtrl
Posted by mirek on Sat, 21 Jan 2012 14:09:28 GMT

unodgs wrote on Sat, 21 January 2012 06:43dolik.rce wrote on Fri, 20 January 2012 17:34Finally got it And it is not really BLITZ related... it is much more complicated

//GridDisplay.cpp:11
GLOBAL_VAR(GridDisplay, StdGridDisplay);
//GridDisplay.h:106
UPP::GridDisplay& StdGridDisplay();
What do you think Daniel, is this fix possible? I know it might break someones application, but the fix in that case would be trivial (just adding "()"), so it is not really bad, right?

Honza
Hi Honza. Thank you for tracking this down! I really appreciate this. And yes, the fix seems to be good. I don't even remember if I ever used StdGridDisplay...

Patch applied. Have to admit that it is strange anyway, I have not found a way how order of initialization could break this. But I was only looking for 30 minutes or so...