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Subject: Re: How do you develop in U++?

Posted by [dolik.rce](#) on Wed, 25 Jan 2012 06:16:01 GMT

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Two Arch Linux laptops, 64bit notebook for work, 32bit Intel Atom netbook for personal use. Funny thing is that I develop most things on the weaker Atom machine For windows I use portable installation of U++ + MSC9 + MinGW, most of the time in wine, sometimes on my girlfriends notebook for some real testing. I'm quite happy with the gdb for debugging, but most things is easily resolved with well placed DUMP anyway

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