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Subject: problem with new and delete

Posted by [skingston](#) on Sat, 28 Jan 2012 01:15:18 GMT

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Hi,

I'm new to u++. I seem to be having an issue with new and delete. It appears that u++ tries to define its own definition of these. With MSCV 10 (and MINGW), I am getting compiler errors such as:

function 'void \*operator new(size\_t)' already has a body

By the look of it I might be able to change the definitions in Defs.h to disable UPP\_HEAP. Is there a better solution?

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