
Subject: How can I callback on staticimage click
Posted by [jerson](#) on Fri, 03 Feb 2012 06:21:41 GMT
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Hello

I have this series of staticimage widgets that are to be clickable. When the user clicks on one, I update a global variable that will be used elsewhere in the code.

I cannot figure how to capture the mouse click on the static images. Do I need to make a class derived from staticimage widget and then capture the LeftDown event? Or is it something very simple?

Can someone please help me out here.

thanks
Jerson

File Attachments

1) [LDG.jpg](#), downloaded 567 times
