
Subject: Re: New graph packages
Posted by [Didier](#) on Fri, 03 Feb 2012 17:22:58 GMT
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Hi Koldo,

There is a small bug in ScatterCtrl (also present in Scatter):
When 'SetMajorUnitsNum(xx,yy);' is not called, the ctrl can freeze in very very long loop while trying to adjust y2 unit.

If you add SetMajorUnitsNum(10,10); in the constructor of 'ScatterDraw', this bug is prevented.

NB: I am currently trying to enhance grid recalculation according to zoom, so that the grid does not end up filling the whole paint zone when zooming out real far !
I intend to use the same ajustement technique than the one used in PlotCtrl
