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Subject: Re: What is the status of IPv6 support?  
Posted by [cbpporter](#) on Tue, 07 Feb 2012 10:08:52 GMT  
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nlneilson wrote on Tue, 24 May 2011 07:19: There was an issue about the time IPv6 was introduced.

[http://www.ultimatepp.org/forum/index.php?t=msg&goto=32066&#msg\\_32066](http://www.ultimatepp.org/forum/index.php?t=msg&goto=32066&#msg_32066)

Mirek was able to track the problem down and fix it, I don't know if IPv6 was involved.

It was compiled in Win and worked OK.

Running on Ubuntu with Wine was the problem.

If your code can be pasted into the SDK overwriting the current code I will try it, it may be a few days before I can get to it.

I don't know about that issue, but here is a merge for the hack I'm using for IPV6 clients made with U++ 4552.

I hope that some day I'll have time to do a proper fix and add support for IPv6 servers too .

#### File Attachments

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- 1) [httpcli.cpp](#), downloaded 382 times
  - 2) [socket.h](#), downloaded 382 times
  - 3) [socket.cpp](#), downloaded 1021 times
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