Subject: Re: container.At(not\_existed\_item\_index) Posted by gwerty on Wed, 31 May 2006 15:36:57 GMT

View Forum Message <> Reply to Message

so do I, thank you for your response...

...to be complete, is there any other way, than for(...) to traverze throught container in conjunction with possibility of modifying container during traversing?

it's something like foreach, I guess, but there's nothing too much to add...