
Subject: Re: [Solved] EditField crashing at runtime uisng PortableUpp 4424
Posted by [navi](#) on Sat, 18 Feb 2012 02:35:11 GMT

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Under "Main Package Configuration" > "Configuration flags" > "Use SSE2" was checked.
unchecked the "Use SSE2" and Rebuild the project. It does not crash any more.
