

---

Subject: Re: Debugger feature request

Posted by [cbpporter](#) on Mon, 20 Feb 2012 11:04:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

unodgs wrote on Mon, 20 February 2012 11:29: Would be possible to add the option "don't step into Core"? I mean very often during debugging I'm taken to the body of for example `Vector::GetCount()` or `Rect` class' constructor. That takes time and from my application point of view is only time wasting.

In IntelliJ idea if someone really wants to debug standard library he presses another debugger shortcut (it could be shift-f11 for instance in the ide)

I second that! In fact I suggested that a long time ago. I think my simple solution was to automatically step over things in the `Upp` namespace, but I'm not sure this can be done easily.

Another thing I would greatly appreciate: currently you can't have two variables with the same name in different block. The debugger gets confused by this. This is really annoying because every for loop variable needs a different name.

And debugging inspecting global variables and static class members would be great too.

I sincerely love U++ and use it to great results on a day by day basis, but TheIDE is clearly the weakest link. Never mind that it somehow gets confused and start misinterpreting key presses at least once every two days.

---