
Subject: Problems with the position of buttons

Posted by [_Seven_](#) on Thu, 01 Jun 2006 15:05:02 GMT

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Hi. I want put a button in the right-bottom of the window but it doesn't work. I follow the examples on the web page but it continues not to work. Here is the code

```
#include <CtrlLib/CtrlLib.h>

struct App : public TopWindow{
    bool list_numbers;
    Button botao_sair;

    void Click(){
        PromptOK("O programa vai ser encerrado!");
        Exit();
    }
    virtual void Paint(Draw& w) {
        w.DrawRect(GetSize(), SBlack);
        w.DrawText(20, 20, "Isto ainda nao esta como eu quero!!!!", Arial(22), White);
    }
    void Exit(){
        Close();
    }
    void List_Numbers(){
        list_numbers=!list_numbers;
    }
    void show(int i){
        PromptOK(AsString(i));
    }
    void draw(Bar& bar){
        for(int i=0;i<10;i++)
            bar.Add(AsString(i), THISBACK1(show,i));
    }
    void opcoes(Bar& bar){
        bar.Add("Mostrar numeros", THISBACK(List_Numbers))
            .Check(list_numbers);
        if(list_numbers==true)
            bar.Add("Lista :", THISBACK(draw));
        bar.Add("Sair", THISBACK(Exit)).Key(K_CTRL_Q);
    }
    void Menu1(Bar& bar){
        bar.Add("Opcoes",THISBACK(opcoes));
    }

    MenuBar Opcoes;

    typedef App CLASSNAME;
```

```
App(){
    list_numbers = false;
Add(botao_sair.RightPos(10, 100).BottomPos(10,20));//HERE!!!!
    botao_sair.SetLabel("Sair");
    AddFrame(Opcoes);
    Opcoes.Set(THISBACK(Menu1));
    botao_sair<<=THISBACK(Click);
}
};
```

```
GUI_APP_MAIN
{
//App().SetRect(0,0,50,50);
    App().Title("My first GUI").Sizeable().Run();
}
```

Well i think that i don't understand how .LeftPos(), TopPos(), RightPos() and BottomPos() work. If you can explain me and see why this happen in my code i will be thankful.
Thanks all.
