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Subject: Re: U++ TheIde compiles and runs on pure Cocoa (video) 85% of U++ port done. 2months+-1 left, ifs...

Posted by [mirek](#) on Wed, 07 Mar 2012 07:07:08 GMT

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Now this looks very promising. Perhaps we can dedicate next release to Mac...

Do you commit these things somewhere? Like sandbox?

fudadmin wrote on Tue, 06 March 2012 20:11

Major things left to do:

- 1.better clipping esp from RichText
- 2.better font management and glyphs
- 3.mouse over images (premultiply?)
- 4.more clipboard formats
- 5.finish menus
- 6.dnd
- 7.multi-threading
- 8.printing
- 9.cleaning and some known bugs
- 10.things I forgot to mention above

11. Chameleon for MacOSX. We do not want to look U++ apps like winxp, right?

Mirek

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