
Subject: Re: Need help with the structure of flags etc. and running u++ cocoa on Windows 7 GNUSTEP

Posted by [fudadmin](#) on Wed, 14 Mar 2012 02:06:08 GMT

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fudadmin wrote on Tue, 13 March 2012 17:43

2. I should have UNS for testing on gnustep and mac to be ready in a few hours zipped somewhere here.

Tom, I have posted the new UNS. Check another topic. (what the hell happened to forum settings? Where the nice addresses disappeared?)

Try to build with the existing windows theide but you might need to copy ide.exe somewhere inside gnustep dir and also create uppsrc nests inside gnustep and run ide and/or (in order to) run built products from there. sorry, I can't remember environment variables etc and I dont have windows pc tonight.

You will need to have active LIBRARIES (in project settings) depending on flags
objc gnustep-base gnustep-gui ffi m libstdc++
(but they are in UNS)
