Subject: Re: Need help with the structure of flags etc. and running u++ cocoa on Windows 7 GNUSTEP

Posted by fudadmin on Wed, 14 Mar 2012 12:49:35 GMT

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check MINGW.bm

```
BUILDER = "GCC";
COMPILER = "q++";
DEBUG INFO = "2";
DEBUG BLITZ = "1";
DEBUG LINKMODE = "1":
DEBUG_OPTIONS = "-O0 -gstabs -pipe -fvisibility=hidden -Wno-trigraphs";
DEBUG_FLAGS = "";
DEBUG_LINK = "";
RELEASE_BLITZ = "1";
RELEASE LINKMODE = "1";
RELEASE OPTIONS = "-O3 -ffunction-sections";
RELEASE SIZE OPTIONS = "-Os -finline-limit=20 -ffunction-sections";
RELEASE FLAGS = "";
RELEASE LINK = "";
DEBUGGER = "qdb";
PATH = "C:\\MinGW\\bin";
INCLUDE = "C:\\MinGW\\include:C:\\GNUstep\\GNUstep\\System\\Library\\Headers":
LIB = "C:\\MinGW\\lib;C:\\GNUstep\\GNUstep\\System\\Library\\Libraries";
REMOTE HOST = "";
REMOTE_OS = "";
REMOTE TRANSFER = "";
REMOTE MAP = "";
LINKMODE LOCK = "0";
```

Edit: for some reasons forum doesn't allow to upload ide.zip but try to put your mingw.bm and your version somewhere: C:\GNUstep\msys\1.0\home\arilect\upp