Subject: Re: Need help with the structure of flags etc. and running u++ cocoa on Windows 7 GNUSTEP
Posted by Tom1 on Thu, 15 Mar 2012 10:36:08 GMT
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Hi,

Great! Good thing you figured out the Id stuff. In my opinion Mirek's word on solving the namespace issue would be needed.

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Now: I was actually able to compile+link+run the test app on GNUstep using SVN4690 sources modified as follows:

1. Core/config.h as you showed above.

2. GccBuilder in the way you demonstrated and I yesterday uploaded the 'intelligently' merged changes compatible with SVN4690.

3. Applied the Id::Id fix in the Value. (BTW: This works the same way for OldValue and the new SVO_VALUE.)

4. I had to change UNS.h as follows to remove some errors:

...

```
#ifdef __OBJC__
extern "C"{                    // 2012-03-15 Tom added
#define INTPTR_MAX 0x7fffffff     // 2012-03-15 Tom added
#include <Cocoa/Cocoa.h>
#include <Foundation/Foundation.h>
}                    // 2012-03-15 Tom added
#include "UNSDef.h"
```

...

Flags were "COCOA USEMALLOC". (This also worked with SVO_VALUE).

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What comes out of this is an empty console window and then an empty gray 300x300px window. So, it works! (Right?)

Now, how to connect TopWindow and other Ctrls to this?

// Tom