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Subject: Re: Need help with the structure of flags etc. and running u++ cocoa on Windows 7 GNUSTEP

Posted by [fudadmin](#) on Thu, 15 Mar 2012 13:42:07 GMT

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Very good news you have got it running! But I don't need this:...

```
#ifdef __OBJC__
extern "C"{           // 2012-03-15 Tom added
#define INTPTR_MAX 0x7fffffff // 2012-03-15 Tom added
#include <Cocoa/Cocoa.h>
#include <Foundation/Foundation.h>
}                    // 2012-03-15 Tom added
#include "UNSDDef.h"
```

...

Also it looks that this kind of includes I had left commented (except INTPTR\_MAX) are still needed. But, according to some, it is

a brutal fix

What gcc version have got? I have got 4.6.1.

You can try to use UNSWindow and UNSView in CocWnd and other stuff from UNS package. I will post more later.

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