
Subject: Re: LogPos (and Logc) - what does it mean?
Posted by [dolik.rce](#) on Fri, 16 Mar 2012 18:46:38 GMT
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Hi slashupp,

Splitter.SetPos() is actually not related to LogPos at all. It takes percent value multiplied by 100 (have a look in docs) Not sure why is it so, I guess some historical reason, or maybe some optimization

For info about LogPos, I can only point you to docs here and there is also some info in GUI tutorial I think...

Best regards,
Honza
