
Subject: Re: LogPos (and Logc) - what does it mean?

Posted by [dolik.rce](#) on Fri, 16 Mar 2012 18:46:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi slashupp,

Splitter.SetPos() is actually not related to LogPos at all. It takes percent value multiplied by 100 (have a look in docs) Not sure why is it so, I guess some historical reason, or maybe some optimization

For info about LogPos, I can only point you to docs here and there is also some info in GUI tutorial I think...

Best regards,
Honza
