
Subject: Re: MySQL example compile issue
Posted by [ffndev](#) on Sat, 31 Mar 2012 21:35:28 GMT
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First of all I would like to thank you all for such a great feedback.

Sadly MySQL example still not running.
Biobytes thanks for your hints, but while I'm compiling project from examples I have to set
CONSOLE_APP.

I think I have made one step closer, in SQL_MySql example there's a package called MySql which
Biobytes mentioned needs to be add to every project that uses MySql. Great. But inside MySql.h
in lines:

```
#ifdef PLATFORM_WIN32
#ifndef IPPROTO_IP
#include <winsock2.h>
#endif
#include <MySql\MySql.h>
#endif
```

there is this "#include <MySql\MySql.h>" this supposed to include file from MySql Serever\include
directory, right?But inside include\mysql there's no mysql.h it's one level higher.

When I changed

```
#include <MySql\MySql.h>
to
```

```
#include <MySql.h>
```

in MySql\MySql.h (I think it's UPP namespace) everything compiles great, but I get errors during
linking ;/

I have copied mysql.lib.dll to Windows\system32 and even \system.

Compiled using All static\shared\all shared but still nothing.

When I compile as release I get some error which looks like this:

MySql.cpp

C:\Users\fkmd\upp\uppsrc\MySql\MySql.cpp(275) : error C2018: unknown character '0x40'

it's placed here:

```
if(result) {
-->    DDUMP(rows);
    int fields = mysql_num_fields(result);
```