Subject: Precisions on keyflags value in MouseMove
Posted by Didier on Sun, 01 Apr 2012 08:06:16 GMT
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Hi,

virtual void MouseMove(Point p, dword keyflags);

In the Ctrl:: help, keyflags is said to contain only SHIFT/TAB/CTRL flags. But when watching the value I noticed that it also contained the mouse buttons (which I was searching for).

Question:
- Is this behaviour OS dependant (I'm on linux).
- If not, then where are the defines/enums associated to the individal bits (mouse left=0x800000, mouse right=0x400000, ...). The ones defined int CtrlCore.h do not fit